HP ( ) [ ] + [ ] [ ]
Hit Die | Con

LEVEL ( )

AC ( ) 10 + [ ] Armor + [ ] Shield + [ ] Dex + [ ] Size + [ ] Natural + [ ] Misc

	Attack					
MELEE	( )	[ ] Base	+ [ ] Ability Mod	+ [ ] Size Mod	+ [ ] Misc Mod	+ [ ] Temp Mod
RANGE	( )	[ ] Base	+ [ ] DEX Mod	+ [ ] Magic Mod	+ [ ] Misc Mod	+ [ ] Temp Mod

INITIATIVE ( ) [ ] Dex + [ ] Misc

[ ] Arcane Spell | [ ] Armor Check | [ ] Spell Resist

FOR	( )	[ ] Base	+ [ ] CON Mod	+ [ ] Magic Mod	+ [ ] Misc Mod	+ [ ] Temp Mod
REF	( )	[ ] Base	+ [ ] DEX Mod	+ [ ] Magic Mod	+ [ ] Misc Mod	+ [ ] Temp Mod
WIL	( )	[ ] Base	+ [ ] WIS Mod	+ [ ] Magic Mod	+ [ ] Misc Mod	+ [ ] Temp Mod

Conditional

	Score	Modifier	Temp Score	Temp Modifier
STR	( )	( )	( )	( )
DEX	( )	( )	( )	( )
CON	( )	( )	( )	( )
INT	( )	( )	( )	( )
WIS	( )	( )	( )	( )
CHA	( )	( )	( )	( )

AMMUNITION

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WEAPON [ ] Attack [ ] Crit **DAMAGE** ( )
[ ] Range [ ] Special Properties

WEAPON [ ] Attack [ ] Crit **DAMAGE** ( )
[ ] Range [ ] Special Properties

WEAPON [ ] Attack [ ] Crit **DAMAGE** ( )
[ ] Range [ ] Special Properties

ARMOR [ ] Type [ ] Max Dex **BONUS** ( )
[ ] Check [ ] Spell [ ] Speed [ ] Special Properties

SHIELD [ ] Check [ ] Spell **BONUS** ( )
[ ] Special Properties

Skill	Ability	**Mod**	Rank	Ability	Misc
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	

Skill	Ability	**Mod**	Rank	Ability	Misc
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	